ST. JOHNS COUNTY

ST. AUGUSTINE, FLORIDA

BOARD OF COUNTY COMMISSIONERS

District 1 - James K. Johns

District 2 - Jeb S. Smith, Vice-Chair

District 3 - Paul M. Waldron, Chair

District 4 - Jeremiah Ray Blocker

District 5 - Henry Dean



BOARD MEETING AGENDA

County Auditorium 500 San Sebastian View

Michael D. Wanchick, County Administrator Patrick F. McCormack, County Attorney

Tuesday, September 24, 2019 5:01 PM

Please be sure all cellular devices are turned off for the duration of the County Commission Meeting

SPECIAL MEETING

- Call to Order by Chair
- * Roll Call by the Clerk of the Court
- Invocation
- Pledge of Allegiance
- Public Comment
- ❖ Additions/Deletions to Special Agenda
- Approval of Special Agenda

Presenter - Jesse Dunn, Director, Office of Management & Budget

- 1. Public Hearing * 5:01 p.m. Public Hearing -- St. Johns County Board of County Commissioners Adoption of Final Millage Rates & Budget for FY 2020. Florida Statutes 129.03 and 200.065 require the Board of County Commissioners (BCC) to adopt its millage rates and budget for the next Fiscal Year (FY) at a Public Hearing. That hearing must be held after 5:00 PM if scheduled on a day other than Saturday. The September 24, 2019, 5:01 PM hearing date has been advertised in the St. Augustine Record. Florida Statutes prescribe a specific order for the consideration of items at the Public Hearing. The first substantive issue of discussion must be the percentage increase in the County's aggregate millage rate over the Rolled-back Rate. The Rolled-back Rate is defined as the aggregate millage rate that would generate the same level of prior year tax revenues less certain defined allowances (such as new construction). The general public shall be allowed to speak and to ask questions prior to adoption of any measures by the BCC. The BCC shall adopt by resolution its final millage rates prior to adopting its final budget for FY 2020.
 - Commissioners' Reports
 - County Administrator's Report
 - County Attorney's Report
 - Clerk of Court's Report